

Pre-Production Summary Template

GENERAL INFO

1. Your name: Taylor Sniffen

2. Story idea #: 2

3. Linear or Non-Linear? Linear

a. If Linear, summarize:

i. Beginning / Exposition:

A young girl is packing her books and stuff for school. Once she thinks she's finished packing she takes her bag and walks away, but doesn't realize that she left one book behind, the book realizes that it was left and tries to chase the girl down and slip into the bag.

ii. Middle / Complication:

It jumps down of the desk and begins to tumble towards the girl, but the biggest of obstacles gets in the way... the stairs. So it slowly begin to flop down each stair but it bumps and bends and tears but it doesn't matter it keeps going.

iii. End / Resolution:

It gets downstairs and sees the bag on the ground and jumps right into the bag. We then see the girl pick the bag up and leave and then cut to her putting the bag down at her desk and taking the battered and torn book out of her bag and looking at it very confused as to why it's all ripped. End, FTB.

b. If Non-Linear, which format are you using? _____

(Book Ending, The Countdown, The Puzzle, or The Beaded Necklace)

Summarize how your story will fit that format:

CREATIVE BRIEF

1. What must it be?
A short linear stop motion
2. Who is it for?
My motion across media class, but the end video will also be posted publicly.
3. How long must it be?
A minimum of 10 to 30 seconds and no longer than a minute.
4. What is your objective with the piece?
To make a stop motion with a linear storyline
5. When is it due?
Sunday September 20, 2020
6. What is the overall idea?
A young girl forgets her book before school the book comes alive and tries to slip into her bag before she leaves.
7. What is the storyline summary?
The girl is packing her bag and forgets one of her books. The book comes alive and flops down the stairs and down the hallway and jumps into the book bag, but in the process it tears some of its pages and bends corners, dents the spine, so when the girl takes the book out of the bag at school she's confused as to how it got so beaten up in the end.
8. Elevator pitch:
What if when you forgot to pack something for school your school supplies came alive and helped pack your bag for you so you never forget.
9. Tagline:
Even if you forget a book, it's never far behind.
10. Look and feel description:
Overall the whole look of the video will be very vibrant and realistic. I want the book to feel alive even it seems like a completely real book. A lot of shallow depth shots so that the world looks like from the point of view of the book and instead of getting close up personal shots of the girl the personal shots will be with the book since it's the main character not the girl packing her bag.

11. Identify classic plot. Ex: Good vs Evil / Overcoming the Monster, Rebirth and Redemption, Rags to Riches, Role Reversals, Buddy Stories, Love Stories, Quest / journeys / Voyage and Return, Ship of Fools, The Rebel / Life Against the Grain, Coming of Age, or “Other” (explain):
- Quest and journey are the two classic plot devices that were used in this stop motion. The book is has a quest to make it to the book bag before it leaves for school and the book goes on a treacherous journey to get to the book bag.

STORYBOARDS

1. **WHAT?** Create your visual script using storyboards. Be sure to map out each “story beat” so that someone unfamiliar with the story would be able to tell what is going on.
 - a. You may use imported graphics, but each frame should also have a hand-drawn element.
 - b. Stick figures are fine, but do pay attention to framing (visual composition), for example, Wide Shots (WS), Close-ups (CUs), Extreme Close-ups (ECUs), Over the Shoulder shots (O/S), etc.
2. **HOW MANY?** Plan on at least one storyboard for each major shot or sequence we will see.
 - a. For example, we might start with an establishing shot (WS) to take in the scene, and then cut to a CU of the main character, and then an ECU of a first-person perspective of what they are looking at in their hand. Then we might cut back to a Medium Shot (MS) of them walking across the scene. This sequence would be represented by 4 storyboard frames.
 - b. Or if a single framing is used (i.e. the camera doesn’t move and the focal length stays the same), then you would clearly map out the motion of the characters and objects in the frame. Use arrows to show us what moves where.
 - i. Repeating the above scene, we might see the character move in from the side with a large arrow. Once in place, their head might move down as their hand moves up (use a small arrow for each), then we see them move across the frame with another large arrow. This would likely be represented by 3-4 storyboard frames also.
3. **HOW?** Once you’ve created your storyboard frames, insert those images here in this document. You may use software (Photoshop, Animate, etc.) or hand-draw them and scan them or snap photos.

Stop Motion #2

STORYBOARD TEMPLATE

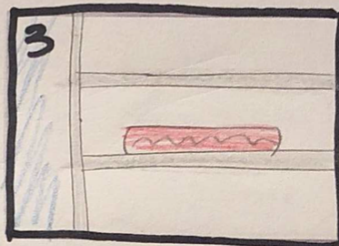
Linear



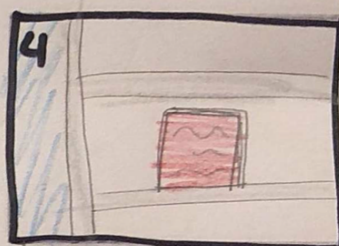
girl packing her bag



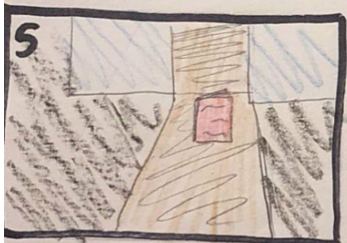
girl picks up bag & leaves



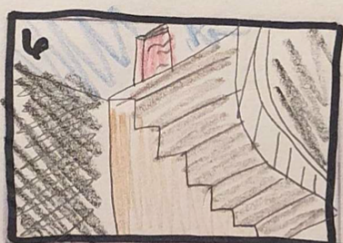
book all alone on book shelf



book gets up looks around jumps off book shelf



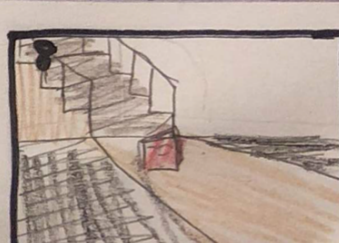
book waddles down the hallway



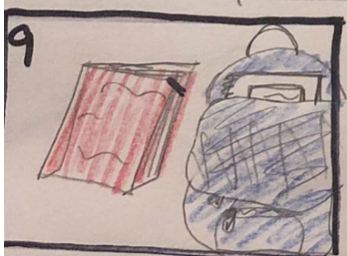
book faces stairs very scared



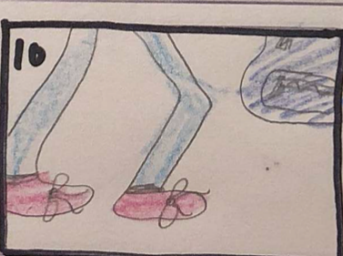
book it pouring down each step & tearing its pages



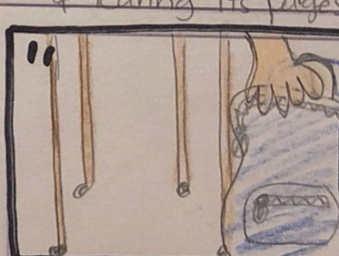
gets to bottom of the stairs has another hallway to go down



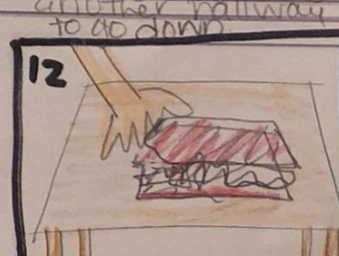
book jumps into book bag



girl leaves with book bag out the door of the house



girl plops book bag down at desk

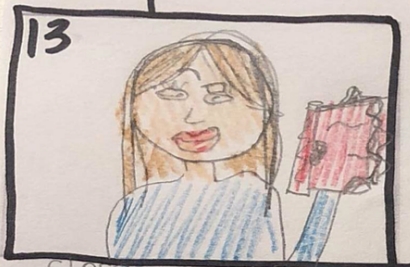


fatter book dropped onto desk

Stop Motion #2

STORYBOARD TEMPLATE

Linear



close up of girl confused by broken book

